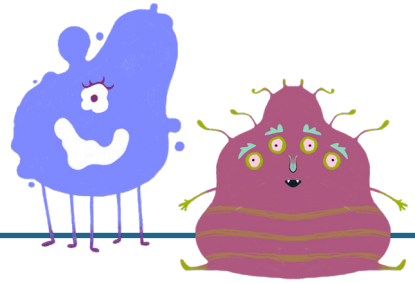
Name: _____

Monsters, monsters!



Pulse = a steady beat.



Monsters, monsters! has 4 ♩. beats in each bar.

12/8			
			
			
Mon-	sters,	mon-	sters,

Rhythm
(mixtures of long and short durations)

dotted rhythms



On a quest

syncopated* rhythms

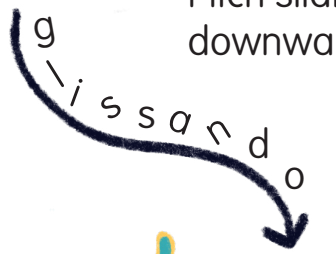


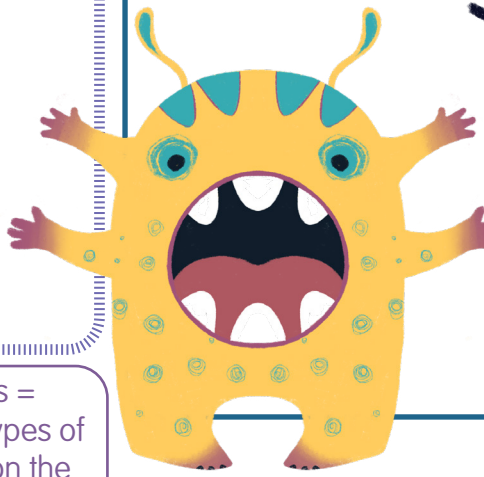
Quest, let's go on a

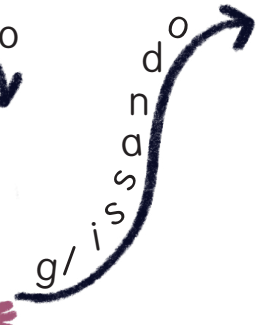
*not on the beat

Pitch

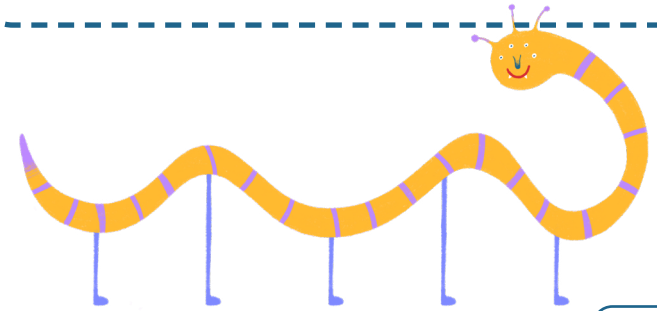
Pitch sliding downwards.

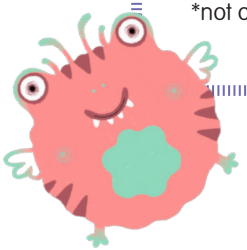




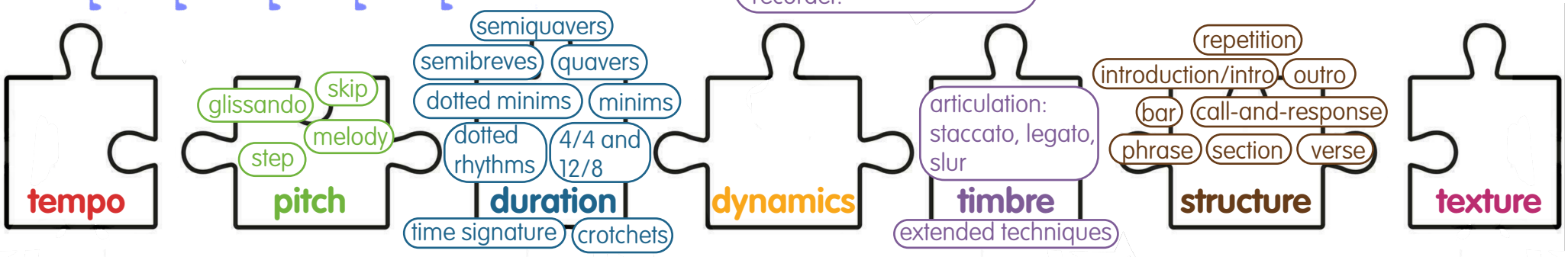


Pitch sliding upwards.

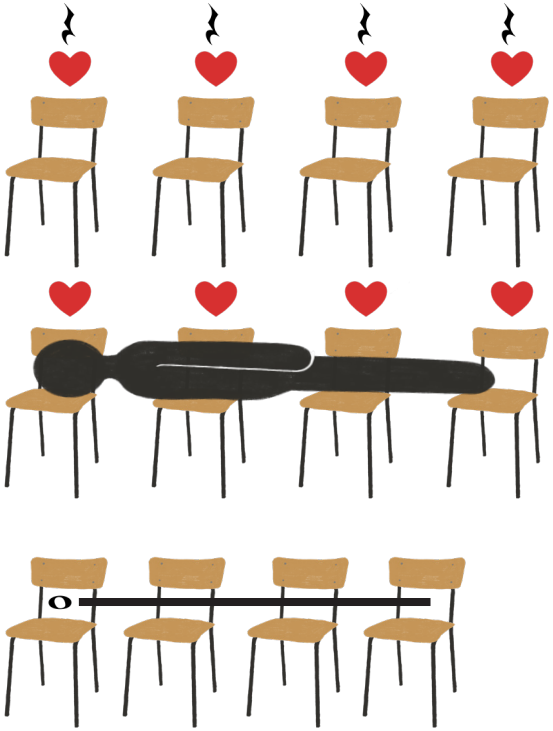




Extended techniques = exploring different types of percussive sounds on the recorder.



Duration



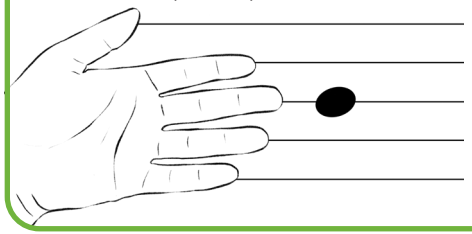
SEMIBREVE
(4 x ♩ beats)

Graphic score

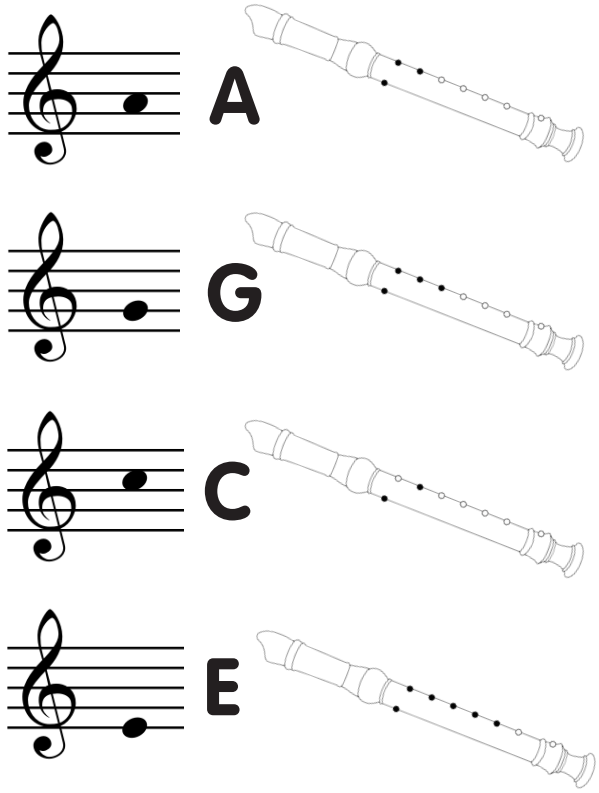
This is a PICTURE of sound.
We create this in our BATTLE scene.



Stave (5 lines) Notes on the stave show pitch.

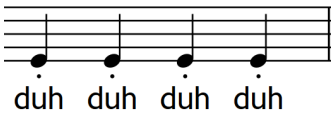


Bang in the middle 'B'



Articulation

Staccato
(short and spiky)



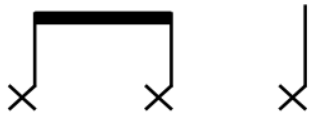
Slur
(connected notes, no seperate 'doo')



Timbre

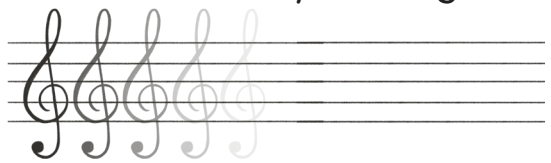
We explored different timbres (quality of sounds) when we played using extended techniques.

Shh, shh, shh!



(over windway)

Treble clef - try drawing one



Can you work out the word?



(Clue: Vegetable)